OFSAA BOYS' FIELD LACROSSE FESTIVAL

The sole basis for the very existence of high school sport is the contribution it makes to the general educational experience of those students who participate.

PLAYING REGULATIONS

1. Events and/or Classifications:

There shall be two classifications of Festivals - "A/AA" and "AAA" for Boys' Lacrosse. Associations shall classify their school teams based on the criteria found in By-Law 5, Section 2(b).

2. Festival Structure and Procedure:

- (a) If the tournament is an eight (8) or twelve (12) team tournament the festival will be held over a two (2) day period. Should the tournament be a sixteen (16) team or greater, the tournament shall be held over a 3-day period. Tournament structures are outlined in Convenors Manual Sport Specific Directives.
- (b) No team shall play more than two (2) games in one day
- (c) Registration materials will be given to the teacher accompanying the athletes upon receipt of the required entry materials as outlined on the OFSAA Lacrosse website.
- (d) The teacher-coach/supervisor must attend the coaches' meeting. If the coach is a non teacher, both the teacher-supervisor and the coach must attend.

3. Entry:

- (a) Entries will be accepted from Association Convenors or designates only.
- (b) Entries must be received by the convenor by the deadline date as indicated in the coaches' information package on the OFSAA Field Lacrosse website. Late entries will only be accepted if they can be accommodated, and an additional entry fee will be charged.
- (c) Each Association may enter one (1) team in the Festival.
- (d) Each team may register a maximum of thirty (30) participants, which includes players and team personnel. Only registered participants may represent the school and/or attend Championship activities. (ref. Appendix XV)
- (e) Any suspension or disciplinary actions in Association play shall be carried forward into OFSAA Festival competition. The Association convenor shall be responsible for reporting such players and the nature of the disciplinary action on the OFSAA entry form. Any disciplinary action is subject to appeal to the Protest Committee.

4. Expenses:

(a) Those schools having entries are responsible for their entry fee, arranging and

financing their own travel, meals and accommodation for the event.

(b) All schools entering a Federation Championship/Festival shall, by signature of the school principal on the entry form, acknowledge responsibility for making restitution for any damage resulting from misconduct by participants.

5. Eligibility:

a) School/Team Eligibility

To represent a school in any activity coordinated by the Federation, a school/team must:

- (i) conduct a 'bona fide' high school program consisting of a minimum of four (4) practices during a minimum four-week period under the supervision of a teacher-coach as certified by the school principal
- (ii) participate in an Association-approved league if one is held. If there is no league, then the team must play six (6) regulation length games or two (2) separate tournaments games/competitions
- (iii) participate in the Association Championship or **OFSAA-**qualifying event
- (iv) If no Association Championship or qualifying tournament is held, the team must participate in two (2) tournaments.
- (v) use only eligible athletes in <u>any</u> competition during the school year <u>or</u> the school forfeits its right to participate in the OFSAA Lacrosse Festival.

(b) Individual Student Eligibility

To represent a school in any activity coordinated by the Federation a student **must:**

- (i) be eligible for competition under the Constitution, By-Laws and Standing Rules (Playing Regulations) of the Association to which his school belongs;
- (ii) be certified as eligible by the Principal of the school;
- (iii) meet the following age requirement: the individual's birth certificate indicates that he has not reached his 19th birthday by January 1st prior to the start of the school year in which the competition is held;
- (iv) be in Grades 9-12;
- (v) be eligible under the OFSAA Transfer Policy (By-Law 5, Section 4(f));
- (vi) be eligible for no more than five (5) consecutive years from date of entry into Grade 9 [By-Law 5, Section 4(g)];
- (vii) have signed the Rules of Behaviour signature form for the competition;
- (viii) have participated as a member of a bona fide high school program as outlined in (a) above and attended the majority of practices and competitions
- (c) Any student whose name appears on a game sheet for a professional lacrosse game (MLL or NLL) is not eligible for participation at the OFSAA Lacrosse Festival.

6. Rules and Officials:

(a) The current FIL rulebook shall govern play at the OFSAA tournament with the following exceptions:

(b) **Playing Time**

- (i) All games will allow for a minimum 10-minute warm-up period. All games will now be 15 min quarters with the last 2 minutes of the 4th quarter being stop time. Breaks between 1st & 2nd quarters is 2 min. Halftime is 10 min. Break between 3rd & 4th quarters is 3 min. (as per FIL rulebook). Overtime will follow FIL rulebook. Teams who are not ready to begin on time shall be assessed an "avoidable lateness" technical foul to start the game. Teams that are more than 10 minutes late to start the match shall forfeit the match at the discretion of the tournament Jury of Appeal.
- (ii) Teams will be allowed 2 one minute timeouts per half regardless of the timing format.

A game which has finished the third (3rd) quarter is deemed complete if play is stopped by the referee at or beyond this point. Any game which is stopped prior to the end of the third (3rd) quarter will be considered a "suspended game" and will be continued from the point that the game was stopped once play can resume. The time remaining, score, penalties, game sheet etc. will all continue from the point that the game was suspended.

(iii) The Referee-in-Chief, the OFSAA Festival Committee Chairperson and the Protest Committee will meet daily to determine the application of the Heat/Hydration Policy as adopted from the FIL. The following chart will be used as a guide to determine rest/hydration times.

Level	Temperature (with	Action	
1	< 80°F (26.7°C)	No specific action needed	
2	80–90°F (26.7–32.2°C)	Increase all quarter and overtime	
		breaks to 7 minutes	
3	> 90°F (32.2°C)	Increase all quarter and overtime	
		breaks to 7 minutes Increase half	
		time break to 20 minutes Institute	
		3-minute breaks at or around the	
		half mark of the of each quarter	
		(allow hydration during this time)	

(iv) All participating teams must provide a timer/scorer and a ball boy for each game in which it participates during Festival play. Teams must ensure that these minor officials are trained prior to the Festival.

(c) Roster Limits

(i) A participant limit of thirty (30) [combination of player and team personnel] is allowed. 30 medals will be given to each team as applicable. Each team shall submit an eligibility list of players who shall be eligible to play in the tournament.

- (ii) Teams will be allowed to dress twenty-five (25) players per game. These designated players must be properly listed on the game sheet
- (iii) All other players must be in alternate strip or track suits if they are in the bench area.

(d) Tie Situations

(i) There are no tie games in field lacrosse. All games are to be played until a winner is declared

. (e) Suspensions and Ejections

- (i) Any player given an intent to injure penalty (including off-the-ball leg slashes, and pulling the face mask) will be ejected from Festival play.
- (ii) The third man into an off-play altercation will be ejected from Festival play.
- (iii) Players who accumulate five (5) <u>minutes</u> in <u>personal</u> fouls will be suspended for the duration of that match.
- (iv) Any expulsion penalty must be reported to both the Referee-in-Chief and the Festival Convenor, and will result in suspension for the remainder of Festival play.
- (v) Goaltenders receiving a penalty shall serve their own penalty provided that the team has a second goaltender dressed. Where a team only has one goaltender dressed, they must declare a "designated defender" prior to the game, who shall serve all goaltender time served penalties other than expulsion
- (vi) Only Captains may speak to officials.

7. Uniforms and Equipment:

(a) General

- i) All competitors are expected to dress in clothing that is safe, neat, clean and which maintains the integrity of the school's/Association's name, colours and logo.
- ii) No sport club insignia on clothing shall be permitted either in or on the immediate vicinity of the competitive area and during the awards ceremony. A sport club is defined as a community, provincially or nationally based organization whose primary purpose is participation in organized competition in single or multi sport programs.
- iii) Sponsorship recognition is permitted to be visible but must conform with the placement guidelines outlined in By-Law 6, Section 2(h).
- iv) Student-athletes must remain fully clothed in the appropriate team uniform in the competition area AND use the designated locker room or change area to change to and from competition attire.
- v) The above criteria must be met both on and in the immediate vicinity of the competitive area and during awards ceremonies. Incidence of non-compliance shall be forwarded to the Protest Committee for resolution.

(b) Sport Specific

- (i) All teams must wear matching shirt and shorts.
- (ii) Shirts must have minimum 8" numbers on the front and minimum 10" numbers on the back.
- (iii) No duplicate numbers shall be permitted on the same team.
- (iv) Track suit trousers or leggings may be worn by any player but, for a particular team, they must be of the same colour.
- (v) Teams must provide a second set of uniforms/pinnies in the event there is a colour conflict.
- (vi) In cases where teams have similar coloured jerseys, it is the requirement of the home teams to wear contrasting jerseys/pinnies. Where no home team is identified, the team named first on the schedule will be required to wear contrasting jerseys/pinnies.
- (vii) All uniforms must be intact at the start of each game.

(c) Player Equipment

- (i) All players must wear:
 - i) CSA approved helmet and mask with chinstrap properly fastened on both sides
 - ii) Full fit interior mouth guard at all times when on the field of play
 - iii) Gloves with fingers fully encased
 - iv) Shoulder pads
 - v) Arm pads
 - vi) Athletic support and protective cup
- (ii) Goalies must wear a throat guard and chest protector.
- (iii) All offending equipment must be repaired or removed subject to the referee's discretion
- (iv) Any knee braces must be approved by the head official at the coaches meeting prior to the start of the Festival.

8. Awards:

- (a) OFSAA gold, silver, bronze and antique bronze medallions (30) shall be presented to the members of the top four (4) teams in each Festival.
- (b) The schools represented by the Festival champion teams shall receive an OFSAA banner to be retained by the school.

9. Supervision: (Reference By-Law 6, Section 1)

A teacher is defined as a member of the Ontario College of Teachers or a holder of an Ontario Teacher's Certificate or equivalent

(a) For team sports ("A team consists of all athletes from the same school who qualify for Federation competition as a unit..." {reference By-Law 5, Section

- 3}), a teacher from the same school, or a retired teacher, as approved by the principal of the school, must accompany and be responsible for the team and serve on the bench as a coach or supervisor for the entire game.
- (b) Where the teacher, as indicated in (a) above, is not of the same sex as the athletes, and where the athletes are required or might be required to stay overnight, a supervisory adult, as approved by the principal of the school, of the same sex as the athletes, must be present and available at the accommodation site for the duration of their stay in the accommodation.

10. Deportment: (Reference By-Law 6, Section 2)

(a) Definitions:

- (i) A team is defined as, "All participants representing the same school at an OFSAA Championship event".
- (ii)A participant is defined as, "Anyone who has been granted proper authorization to enter a restricted area." "Restricted area" includes "those areas occupied by athletes and to which access by the general public is restricted or prohibited."

b) Codes of Behaviour

- (i) All participants are expected to abide by the, "Rules of Behaviour for Participants to OFSAA Championships". (See Appendix to By-Laws)
- (ii) Supervising adults are responsible for the behaviour of participants for the duration of the Championships.
- (iii) Teams are open to censure for failure of its participants to abide by the "Rules of Behaviour".
- (iv) All coaches are expected to adhere to the Code of Ethics for Coaches to OFSAA Championships. (See Appendix II)
- (v) School personnel and coaches are expected to adhere to the Statement of Principle on Recruiting. (See Appendix IV)
- (vi)Spectators are expected to adhere to the Code of Behaviour for Spectators. (See Appendix III)
- (vii) All coaches are expected to adhere to the "Return to Play Guidelines". (See Appendix VI)
- (viii)School personnel and coaches are expected to adhere to the Policy on dispensing drugs, medication and food supplements. (See Appendix IX)
- (c) No artificial noisemakers are permitted at OFSAA Championship events.

11. Social:

- (a) If a special event is arranged all team members and coaches must attend.
- (b) At this event each coach and captain shall be introduced.
- (c) Participants are expected to wear 'dress casual' attire. No jeans, shorts, tank tops, or hats are permitted.
- (d) Should there be an instance of improper attire, the Protest Committee shall deal with the matter and forward a report to the Board of Reference-Sanctions.

12. Medical:

(a) Coaches shall provide all consumable medical supplies (e.g. tape, band aids, ice packs) for their athletes. In the event of any serious injury, the sports therapist will determine the continuation of play for the injured player.

13. Protest Committee

All disputes during an OFSAA Championship/Festival shall be directed to the Protest Committee for resolution.

- (a) The Protest Committee shall consist of three (3) individuals; the chairperson of the Sport Advisory Committee or designate, a tournament committee member, and one other member appointed by the Championship convenor. The Head official in some cases, may be asked to serve on the Protest Committee. Members of the Protest Committee must not have any conflict of interest relevant to the incident under protest.
- (b) All protests must be submitted in writing to the Championship convenor or designate, shall fully outline the incident under protest, and shall be accompanied by a \$50.00 fee (refundable if protest is upheld).
- (c) A protest must be submitted within thirty (30) minutes of the completion of the game/event in which the incident under protest occurred, or within thirty minutes of the occurrence if protesting an incident outside the field of play.
- (d) The following areas may not be protested at a Championship/Festival:
 - Officials' decisions
 - Eligibility of transfer students
- (e) Any disputes or protests re: tournament structure and procedure must be addressed no later than the coaches' meeting.
- (f) The Protest Committee shall be the body empowered to delay/modify/cancel an event due to unforeseen circumstances (e.g. weather conditions) at the site(s).
- (g) Decisions of the Protest Committee shall be final.

A report of all appeals and decisions shall be forwarded to the OFSAA Board of Reference – Sanctions, who may determine that additional sanctions are necessary.

All Federation Championships and Festivals are non-smoking events.

This includes the use of all tobacco related products.

Participants must obey the Ministry of Education's Code of Conduct

SPORT SPECIFIC DIRECTIVES

1. Festival Structure and Procedure

- a) All OFSAA Lacrosse Festivals shall follow one of the following tournament formats depending on the number of teams participating. All tournaments will use advantage seeding format.
- b) For an 8 team draw there shall be two (2) pools of four (4) teams each.
 - (i) Each pool shall play a round robin series.
 - (ii) The top two teams in each pool will play in the gold medal match, the 2nd place teams will play in the bronze medal match, 3rd place teams will play in the 5th place match, and 4th place teams will play in the 7th place match.

Pool A	Pool B	
1	2	
4	3	
5	6	
8	7	

- c) For a 12 team draw there shall be four (4) pools of three (3) teams each.
 - (i) Each pool shall play a round robin series,
 - (ii) The four (4) pool winners will play a semi-final with Pool A winner vs. Pool D winner and Pool C winner vs. Pool B winner.
 - (iii) The winners of these two matches shall play for the gold medal and the losers shall play or the Bronze. The 2nd place pool finishers shall play the same format for 5th to 8th place, and the 3rd place pool finishers shall play the same format for 9th to 12th place. This format guarantees every team exactly 4 games. All games must be completed as they will be considered for seeding of associations in the following year.

Pool A	Pool B	Pool C	Pool D
1	2	3	4
8	7	6	5
12	11	10	9

- d) For a 16 team draw there shall be four (4) pools of four (4) teams each.
 - (i) Each pool shall play a round robin series,
 - (ii) The four (4) pool winners will play a semi-final with Pool A winner vs. Pool D winner and Pool C winner vs. Pool B winner.
 - (iii) The winners of these two matches shall play for the gold medal and the losers shall play or the Bronze. The 2nd place pool finishers shall play the same format for 5th to 8th place, and the 3rd place pool finishers shall play the same format for 9th to 12th place, and the 4th

place pool finishers hall play the same format for 13th to 16th place. This format guarantees every team exactly 5 games. All games

Pool A	Pool B	Pool C	Pool D
<u>"</u>]	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13
n			

e completed as they will be considered for seeding of associations in the following year.

e) Tie Situations

- (i) There are no tie games in field lacrosse. All games are to be played until a winner is declared
- (ii) Ties in pool standings will be broken as follows:
 - a. point total from win/loss/tie record in pool play;
 - b. if still tied, result of head to head competition between tied teams;
 - c. if still tied, point differential in head to head competition between tied teams:
 - d. if still tied, fewest points against in head to head competition between tied teams;
 - e. if still tied, point differential using all pool games;
 - f. if still tied, fewest points against in all pool games;
 - g. if still tied, fewest minutes in personal or expulsion penalties in all pool games;
 - h. if still tied, coin toss.

(iii) Process

- a. In the event that two or more teams are tied and the process is able to successfully rank the teams and no ties now exist, this ranking will be used to seed the teams.
- b. If the process is only able to reduce the number of tied teams by one or more and a tie still exists;
 - * the teams that are no longer tied will assume their new ranking
 - * the process involving only the remaining tied teams shall commence again from the beginning with '(ii) a.'
- c. The maximum point differential for tie breaking calculation in any single game will be 5 points.
- f) Semi-final games shall be run concurrently whenever possible

2. Seeding

(a) All teams shall be seeded.

- (b) Teams of the same Association shall not be placed in the same pool or bracket where possible.
- (c) The following criteria will be considered to determine a team's seed position Overall Record, League Record, Common Opponents, Strength of Schedule, Previous Association Results, Association Strength, Strength of Roster, Coach assessment of appropriate seed.
- (d) The convenor shall choose a committee for the purpose of seeding teams in consultation with the OFSAA liaison responsible for the event. Final approval shall be given by the OFSAA office and the Chairperson of the Sport Advisory Committee before publishing the final seeding order.

3. Officials

- a) OFSAA Festival games must be officiated by certified officials. A 3-person officiating crew must be used unless extraordinary circumstances dictate, in which case the match may be played with two (2) officials.
- b) The head official must attend the coaches' meeting, and is encouraged to hold an officials' meeting prior to the start of the first game, when possible.
 Otherwise the head official is responsible for communicating the information to all officials participating.

4. Facilities and equipment

- a) All games will be played on cut and clearly lined fields marked by 7 pylons as per the FIL rulebook.
- b) The penalty areas will have a table, 3 stop watches, four chairs and an official score sheet.
- c) Any football, rugby or soccer goal posts that are in play shall be sufficiently padded.
- d) The Convenor shall provide 7 CLA approved white game balls for each game (1 game ball and 3 on each end line).

5. Medical

- a) Provision shall be made by the Convenor to have a medical doctor in attendance or readily available and to follow appropriate hygienic precautions with regard to bodily fluids and communicable diseases. (See Appendix IV to the By-Laws.)
- b) Qualified sport therapist(s) and equipment must be readily available at the Festival site(s).

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